



**CITY OF ALBUQUERQUE
PARKS AND RECREATION DEPARTMENT
2018 SOFTBALL
RULES, RESPONSIBILITIES, EXPECTATIONS & GUIDELINES**

SPORTS STAFF

1. TBD, Recreation Program and Facility Manager
2. Alyssa Velasquez, Scheduling Coordinator
3. Adrienne Palacio, Community Recreation Coordinator
4. Cody Martinez, League Director, Supervisor of Officials/Site Supervisors

The Sports Section is located at the Jerry Cline Tennis Center (7205 Constitution N.E. 87110).

Contact Info **Main 224-6682**
 Fax 224-6695
 Rainouts 768-GAME

The Sports Section offers three separate softball leagues.

The City of Albuquerque, Sports Section, is sanctioned by The Ramsey Charitable Trust Inc. /USSSA and all teams must be registered with the sanctioning body in order to participate in any City sports activity. The fee is \$50.00 per year and must be mailed in or paid online at <http://www.rctipif.org>. Proof of full payment must be turned in with roster. Registration material will be available at the City Sports Office or accessed online. If you have any questions about the sanction fee call the Sports Office. Every team manager must turn in a USSSA waiver for every participant on the team.

Mandatory USSSA/City League Meeting

(Spring) March 7, 2018	6:00pm	Jerry Cline Recreation & Tennis Center
(Spring) March 8, 2018	6:00pm	Jerry Cline Recreation & Tennis Center
(Summer) April 11, 2018	6:00pm	Jerry Cline Recreation & Tennis Center
(Summer) April 12, 2018	6:00pm	Jerry Cline Recreation & Tennis Center
(Fall) August 30, 2018	6:00pm	Jerry Cline Recreation & Tennis Center

Managers are responsible to be aware of the rules and regulations/participant code of conduct of the softball league, and insure their participants are aware of the rules and regulations and the participant code of conduct.

PROGRAM PARTICULARS

Note: The COA reserves the right to add, change or take out divisions as deemed necessary. Days of play and divisions are also subject to change.

SPRING SOFTBALL

Registration: January 15 – February 16
Season: March 11 – April 8
Schedule pick-up: March 7
Entry Fee: \$396.00
Available leagues:

- eight (8) game season
- double-header leagues
- unlimited roster

- Sunday – Coed D, E
- Monday – Men’s D, E – Coed
- Tuesday – Men’s E – Coed E
- Wednesday – Men’s E – Women’s E Coed E
- Thursday – Men’s E – Women’s D/E
- Friday – Men’s E – Coed E

Yearly sanction fee \$50.00

- Double Header League

SUMMER SOFTBALL

Registration: February 19 – March 23
Season: April 22 – September 9

Schedule pick-up: April 18
Entry Fee: \$792.00
Available leagues:

- sixteen (16) game season
- same night play
- unlimited roster

Yearly sanction fee \$50.00

- Sunday – Coed Upper/Lower
- Monday - Men’s D – Coed Lower
- Tuesday – Men’s E – Coed Lower
- Wednesday – Men’s D, E – Women’s E Coed Upper
- Thursday – Men’s E – Women’s C, D, E
- Friday – Men’s E – Coed Lower

FALL SOFTBALL

Registration: July 9– August 10

- ten (10) game season

Season: September 14– October 21
Schedule pick-up: August 29
Entry Fee: \$495.00*
Available leagues:

- unlimited roster

Sunday – Coed Upper/Lower
Monday – Men’s D, E –
Coed Lower
Tuesday - Men’s E – Coed
Lower
Wednesday – Men’s D, E –
Women’s E
Coed Lower
Thursday – Men’s E –
Women’s D, E
Friday – Men’s E – Coed
Lower

Yearly sanction fee \$50.00

- Double Header League

***Fee subject to change**

BREAKDOWN OF DIVISIONS 2018

D League

Fields - Barelas RR, Vietnam Veterans, Martineztown, Los Altos 4, Tingley
Count - 3-2
Arc - 6 feet to 10 feet
Homeruns - Limit *5

*(Homeruns over the limit will count as an out.)

E League

Fields - All
Count - 3-2
Arc - 6 feet to 10 feet
Homeruns - Limit *3

*(Homeruns over the limit will count as an out.)

Homeruns for Spring and Fall Coed – D Upper 5/E Lower 3

** (A courtesy foul ball will be allowed in all leagues.)

COURTESY FOUL BALL

A batter will be allowed a foul ball after he/she has one strike.

EXAMPLES

- A. A player hits a foul ball on the first pitch and a foul ball on the second pitch; he/she gets another pitch; if he/she hits it foul he/she is out.
- B. A player gets a called strike on the first pitch and hits the second pitch foul; he/she gets another pitch, if he/she hit it foul he/she is out.
- C. A player hits a foul ball on the first pitch and gets a called strike on the second pitch; he/she is out.

HOME RUN RULE

If a team hits more than their allowed number of homeruns in a game, the additional homeruns will be counted as outs.

FIVE MINUTE (5) GRACE PERIOD

There will be a grace period for the weekday 6:30 game only. A grace period will be given for the 5:30 game only for Sunday coed. All subsequent game times will not have a grace period and will be forfeited.

LEAGUE BATS

For approved bats go to the USSSA web site. The use of shaved bats is strictly prohibited.

ASA BATS WILL NOT BE ALLOWED

Scheduled Time of Play:

Slow-Pitch: Monday through Friday = 6:30, 7:30, 8:30 PM
Sunday Coed = 5:30, 6:30, 7:30 PM

REGISTRATION FEES

Registration fees are non-refundable!! No refunds will be issued under **any circumstances.** If your team is unable to participate for any reason the registration fee will be considered a donation to the City of Albuquerque! **Please note that any and all requests for refunds will be denied. There are no exceptions.** Please make **one check per team for registration.** Individual refunds will not be made.

SCHEDULING

Schedules are set; teams unable to make scheduled games will forfeit that game. Games rescheduled due to weather, field conditions, or any other reason beyond our control will be

emailed to the manager or assistant manager on record. **Rescheduled rainouts/cancellation of games will be played any night of the week including, Saturday and Sunday, be ready to play.**

***Summer softball games will be played on Fathers' Day, Sunday June 17th. Also, games will be played the weekend before and after the 4th of July. There will be no games Wednesday, July 4, 2018 and on Memorial Day May 28th. There will be no reschedules for games those days, so plan accordingly.**

**CITY OF ALBUQUERQUE
PARKS AND RECREATION DEPARTMENT
ADULT LEAGUE RULES/POLICIES AND PROCEDURES
(All rules in this document supersede the affiliate rule book.)**

TIME OF PLAY Games shall start at the time designated on the schedule. A five (5) minute “grace period” will be granted if a team does not have enough players for the 6:30 game on the weekday and the 5:30 game on Sunday. However, if you can field a team at your scheduled game time, officials will not wait for specific participants. Clock starts at scheduled game time. A forfeit will be called if a team fails to appear on the field, or being on the field, refuses to begin the game for which it had been scheduled at the time the game was assigned.

RULES AND REGULATIONS Softball games will be governed by a 2018 softball affiliate unless superseded by this document and where smaller fields, walls, dimensions, or clearances exist at City facilities. Then such circumstances will supersede all. Please visit www.ussa.com for all other rules.

RUN RULE Slow-Pitch Softball (Men – Women – Coed) will use the ten (10) run rule after five complete innings or any inning thereafter.

PITCHING RULE Before starting the delivery pitch, the pitcher shall comply with the following:

- A.** When taking the pitching position in contact with the pitcher’s plate, the pitcher must have their hands separated and must have the ball in either the glove or the pitching hand.
- B.** The pitcher shall not be considered in the pitching position unless the catcher is in position to receive the pitch.
- C.** Both feet must be on the ground within the 24-inch length of the pitcher’s plate. The shoulder shall be in line with the first and third bases. The pitcher shall take a position with their pivot foot in contact with the pitcher’s plate and their non-pivot foot in contact with or behind the pitcher’s plate.
- D.** While on the pitcher’s plate, the pitcher shall take the signal or appear to take a signal with the hands

separated. The ball must remain in either the glove or pitching hand.

- E. The pitcher shall bring the hands together for not less than one second and not more than 10 seconds before releasing the ball. A backward step may be taken before, simultaneous with or after the hands are brought together. The pivot foot must remain in contact with the pitcher's plate at all times prior to the forward step. Effect, any infraction of A-E is an illegal pitch. If the batter hits the ball and reaches first base safely, and if all other runners have advanced at least one base on the batted ball, the illegal pitch is nullified. All action as a result of the batted ball stands. No option is given. When a runner passes a base, the runner is considered to have touched that base.

Legal delivery

1. The pitcher must not make any motion to pitch without immediately delivering the ball to the batter.
2. The pitcher must not use the pitching motion in which, after bringing the hands together, the pitcher removes one hand from the ball, and returns the ball to both hands.
3. The pitcher must not make a stop or reversal of the forward motion after separating the hands.
4. The pitcher must not make two revolutions of the arm on the windmill pitch. A pitcher may drop the arm to the side and to the rear before starting the windmill motion.
5. The delivery must be an underhand motion with the hand below the hip and the wrist not farther from the body than the elbow.
6. The pitch shall be delivered on the throwing arm side of the body and not behind the back or through the legs.
7. The release of the ball and the follow through of the hand and wrist must be forward and past the straight line of the body.
8. In the act of delivering the ball, the pitcher must take one step with the non-pivot foot, simultaneous with the release of the ball. The step must be forward toward the batter. It is not a step if the pitcher slides the pivot foot across

the pitcher's plate toward the batter, or if the pivot foot turns or slides in order to push off the pitcher's plate, provided contact is maintained with the plate. Raising the foot off of the pitching plate and returning it to the plate creates a rocking motion and is an illegal act.

9. Pushing off with the pivot foot from a place other than the pitcher's plate is illegal.
10. Pushing off and dragging the pivot foot in contact with the ground, or if both feet are in the air, having the toes of the pivot foot in the downward direction is required.
11. The pitcher shall not make another revolution after releasing the ball. The pitcher shall not deliberately drop, roll or bounce the ball in order to prevent the batter from hitting it.
12. The pitcher has 5 seconds to release the next pitch after receiving the ball or after the umpire indicates "play ball."

The pitcher's box consisting of the area from the front of the pitcher's plate, 50 feet from home plate, and extending back six feet perpendicular to the pitcher's plate shall be used. The pitcher's box acts as an optional extension of the pitcher's plate. All pitching rules will apply. **NO JUCKING ALLOWED**

PITCHING SCREEN

1. Pitchers have the option of using the screen. If the pitcher starts with the screen he/she must finish with it.
2. A batted ball striking the pitcher's screen shall be deemed a dead ball. If the courtesy has already been used, the ball will be dead and the batter will be called out. If the batter hits the screen twice in the same bat, he/she will be called out.
3. 3/2 count with a courtesy foul ball will be in effect.
4. The pitcher is responsible for positioning the screen; right-handed pitcher must pitch from the third base side of the screen and left-handed from the first base side. The screen is to remain upright at all times.
5. Pitching screen must be placed in front of the pitcher's plate with the brace at the outside corner tip of the plate.
6. Once the screen is set it can't be touched by any participant.
7. On defense the screen is part of the field and the ball is live. The screen may not be touched by any participant and must remain upright.
8. The pitching screen includes any and all parts; frame, tires, etc.
9. No tampering with the pitching screen.

TIME LIMIT

Slow-Pitch games shall be fifty-five (55 minutes), or seven innings whichever occurs first. The inning in progress will be completed. If the home team is ahead, the bottom part of that inning will not be played.

In case of a tie game at the end of the time limit, or at the end of seven (7) innings whichever occurs first, one extra inning will be played, if teams are tied after the extra inning, it will remain a tie game. The last completed batter must start at second base. A courtesy runner may only be inserted only after the runner on second base has advanced to third base. A courtesy runner must be announced before the next legal pitch.

If teams are still tied at the end of the extra inning, game will be declared a tie.

A game called by the umpire or field supervisor shall be regulation if five or more complete innings have been played.

There will be no infield practice in any softball game, including between innings.

HOME TEAM WILL BE DESIGNATED ON THE SCHEDULE. HOME TEAM WILL OCCUPY THE THIRD BASE DUGOUT. HOME TEAM WILL KEEP THE OFFICIAL SCORE. FAILURE TO HAVE A COMPETENT SCOREKEEPER MAY RESULT IN FORFEITURE OF THE GAME. THE VISITING TEAM HAS THE OPTION OF KEEPING SCORE AND BECOMING HOME TEAM, IF THE HOME TEAM DOESN'T HAVE A COMPETENT SCORE KEEPER.

UNIFORMS

All participants on a team must properly wear uniforms that are **matching**. Sleeves or straps of the uniform top may be adjusted, with or without tie-ups. **Numbers:** An Arabic whole number (0-99). The number must be permanently affixed, legal size; at least six inches high must be worn and clearly visible on the back of all uniform shirts. Numbers on the hip, arm, or shoulder will not be accepted. Participants wearing taped, painted or magic marker numbers will be considered out of uniform. Duplicate numbers may not be worn. Illegal/not permitted numbers 00, 01, 02, 03, 04, 05, 06, 07, 08, 09.

- Metal cleats prohibited for all slow pitch teams.
- Ball caps, if worn they must be worn properly.

**BATTING
ORDER**

A team may have an unlimited batting order.
Coed batting order must alternate genders.

ELIGIBILITY

Each manager **must complete** a team roster form and sign the affidavit, provided by the Sports Office. The roster must include the participants name, participants signature, if minor parent's/guardian signature, phone number and identification number (state issued ID). **ANY TEAM NOT RETURNING THEIR COMPLETED ROSTER AT THE DESIGNATED DEADLINE WILL NOT RECEIVE A PLAYING SCHEDULE. NO EXCEPTIONS.**

Player's must be 16 years old to participate.

Any player(s) age 16 or 17 must have parents/guardian sign the City of Albuquerque Waiver of Liability.

Teams using suspended participants shall forfeit the game in which such participant took part and be dropped from the league.

Women are allowed to play on a men's team. A maximum of 2 women are allowed.

ROSTER

Incomplete, faxed, e-mailed, mailed, rosters will not be accepted. (Only original rosters will be accepted). All roster changes must be made at the Sports Office. The roster form and waiver of liability can be found at www.cabq.gov/parksandrecreation/recreation.

No telephone changes will be accepted. Only managers or assistant managers are allowed to make roster changes. Only the manager may remove their name from the roster. **NO EXCEPTION!!!** In some cases the League Director may, at the request of a player wishing to be dropped from a roster, negotiate and drop a participant. A participant desiring a release to play with another team must arrange for the manager to drop his/her name from the roster. Roster changes will be accepted through the last scheduled game. If roster is not complete a schedule will not be given out. A USSSA waiver for every participant must be turned in with original roster/addition to roster form.

**PARTICIPANT
CODE OF
CONDUCT**

The "Participant Code of Conduct" (attached) of the Sports Section, will govern the league. **The Participant Code of Conduct will be in effect for any activity (City or Non-City sponsored and Tournaments) played at City facilities. All participants must sign and turn in the**

Participant Code of Conduct form in order to participate in the softball league.

NOTE: MANAGERS ARE RESPONSIBLE TO MAKE THEIR PLAYERS AWARE OF THE “PARTICIPANT CODE OF CONDUCT/WAIVER OF LIABILITY.”

SPORTS ADVISORY BOARD

1. Made up of participants, managers, and officials.
2. To stay generally informed of the league and of the administration.
3. To make necessary changes.
4. To hand down disciplinary action on participants and managers misconduct as called for by the Participant Code of Conduct.
5. The Sports Advisory Board is always looking for interested individuals who would like to serve on the board.
6. The Advisory Board meets the first Tuesday of every month.

PROTEST

Two types of protest may be requested.

1. A protest based on the misinterpretation of a playing rule shall be filed by the manager/captain immediately, and before the next legal/illegal pitch is made to the batter. Should a manager/captain decide after play has resumed, or after the game is over, that he/she wished to protest, the protest will be denied. Field Supervisors will have the final decision on all protest.
2. A legal protest must include:
 - a. The date, time, and place of the game.
 - b. The decision and/or condition surrounding the cause for the protest.
 - c. All essential facts involved in the matter of the protest.
3. A protest based on the use of an illegal/unregistered participant. To do so the manager must protest after such participant is entered into the game and prior to such participant completing his/her second time a bat. Upon proper protest the umpire will have participant produce a pictured ID (ie: driver's license, school ID, etc.) and game will resume. The umpire will note the protest and inform the Sports Office the following workday. If the questioned player is not on the roster, the game will be forfeited. Failure to present a pictured ID card at the field, during a protest, will result in a forfeit.

PENALTY:

1. Manager(s) may be suspended for one calendar year and must appear before the Advisory Board, if using suspended/unregistered participants. Managers using suspended/unregistered participants will automatically forfeit game at point of detection.
2. All other forfeit rules apply.

FORFEITS

If a team fails to appear on the field with the appropriate number of players the game will be forfeited. All slow-pitch games must start with at least eight (8) participants, and finish with no less than eight (8) participants. At fields where a forfeit has occurred, teams may scrimmage after signing a waiver, releasing the City of any liability.

Teams are expected to comply with the Field Supervisor's request to clear the field. A twenty-five (\$25.00) forfeit fee must be paid before the forfeiting team's next scheduled game. Fees will be waived if the forfeiting team's manager or assistant manager calls the City Sports Office no later than 3:00PM on the day of the scheduled game.

Forfeits, which incur a \$25.00 fee, are:

1. Failure to present a new ball at pre-game. (Baseball home team should have at least three (3) game balls.)
2. Failure to have the required number of participants at game time.
3. Failure to have equipment.

Forfeits, which incur a \$50.00 fee, are:

1. Teams who have a no-show (no participants present at the end of the grace period.)
2. Use of illegal/unregistered participants.

A team forfeiting two (2) consecutive games or a total of three (3) games may be dropped from the league. If a team does not pay the forfeit fee before the next scheduled game, that team will be dropped from the league.

STANDINGS

Standings will be sent via email to each manager. Standings will not be given over the phone. Once standings are completed, two weeks will be given for any disputes, after that period standing will be final and awards will be ordered.

UMPIRES

Umpires assigned will have the power to banish any manager, participant, or sponsor from the participant's bench or field for misconduct, delay of

the game, or any other reason deemed necessary for the good of the game. The umpire's decision shall be final, except those regarding misinterpretation of the playing rules.

All umpires assigned will submit a written report to the Sports Office within twenty-four (24) hours after the game in which a ejection/banishment has occurred. The reports will focus on the team and participant conduct. Any participant causing a forfeit is suspended for a minimum of (2) two games. Any participant banished from the game by the umpire shall be required to leave (**OUT OF SIGHT, OUT OF SOUND**) and shall not be allowed to remain in the stands or vicinity of the playing field or direct remarks toward the umpire during the remainder of the game.

Any participant who is ejected from a game will automatically be suspended from his/her team's next scheduled game.

Any participant who is banished and does not leave the playing area may cause the game to be forfeited. If this occurs, the player is suspended for three (3) leagues games.

When a participant is ejected and your team doesn't have a substitute for the ejected participant, that position will be an out every time the ejected participant is up to bat.

All Softball Leagues can bat an unlimited roster.

A participant is able to participate on more than one team, as long as he/she plays on teams that are within the same division/league.

NOTE: Once a participant has established themselves on a league, he/she **cannot** move to a different league.

Suspension: Violation of this rule may result in a one-year suspension from league play.

Managers can add the 10th participant at the end of the line up upon arrival. If a participant is injured he/she can be scratched out of the line up and each player after will move up in the batting order. If a participant is ejected and there are no substitutes every time that batter appears in the line up, he/she will be declared an out.

**PARTICIPANT
SUSPENSION
PROBATION**

Any participant that is on suspension is not allowed to participate in any game as a coach, scorekeeper, spectator, etc., suspension/probation is for any team, including tournaments. Suspended participants are not allowed at a City Sports run complex.

On a fair fly ball hit over the fence for a home run, the batter and all base runners are credited with a score. The batter and any runner on base do not need to advance and touch the bases. They should go directly to the dugout area. This would eliminate any base running appeals.

In coed a minimum of nine (9) must start a game. However, there must always be five (5) female players in the line up. An out shall be declaring the tenth position in the line up when that position is scheduled to bat. A tenth player may be added in the tenth position of the line up at any time before the end of the game. That added player must be a male. Male and female players must alternate in the batting order. Must have two males and two females in both the infield and the outfield and one male and one female as pitcher and catcher. When a male batter receives a base on balls or intentional walk, he will be awarded first and second base with the next female batter having the option to walk or bat.

COURTESY RUNNER

Any participant in the batting order may replace any runner at any time when time is called. Allow one (1) courtesy runner per inning. If the courtesy runner is due up to bat he/she will be called out. The runner will be removed from the base and a second courtesy runner cannot be substituted. The courtesy runner called out does not lose his/her turn at bat. This out could end the inning. You can replace an injured courtesy runner but he/she will not be allowed to play for that game. A courtesy runner must be announced before the next legal pitch. In coed allow one courtesy runner per gender, per inning.

CHEMICAL UNITS

The upkeep of chemical toilets is costing more, and we ask for your cooperation in keeping them clean.

SMOKING/ ALCOHOLIC BEVERAGES

All participants are prohibited from consuming alcoholic beverages/smoke, during any game, either on or off the field area. Participants consuming alcoholic beverages/smoking during the game will be immediately ejected. Participants observed to be partaking in alcohol beverages by an official or field supervisor before a game will not be allowed to participate in the game. Alcoholic beverages/smoking in the general area of the playing field is not allowed by any participant or spectator. This includes the bleacher area and dugouts. "Smoking" or "smoke" means inhaling,

exhaling, burning, or carrying any lighted or heated cigar, cigarette, or pipe, or any other lighted or heated tobacco or plant product intended for inhalation, including hookah, whether natural or synthetic, in any manner or in any form. "Smoking" or "smoke" also includes the use of an electronic smoking device which creates an aerosol or vapor, in any manner or in any form, or the use of any oral smoking device for the purpose of circumventing the prohibition of smoking. This prohibition applies to all member of the public.

As per City Ordinance alcoholic beverages are **not** allowed at the following facilities:

Tingley, Martineztown, Vietnam Veterans/Odelia

GLASS CONTAINERS

City Ordinance prohibits the use of glass container in all City parks.

FENCES

Due to the maintenance problems, we request that you **DO NOT** bat balls against, or scale the chain link fences.

BASE DISTANCE

All softball leagues will use the base distance
Women's Slow 70 Feet
Men's Slow 70 Feet
Coed 70 Feet

DIVISION

A team may register for any division within the league. However, to ensure league balance the League Director may move a team up or down within the structure of the league. If moved, a team will enter the new division with a 0-0 record. Division winner will be determined by percentage of wins against games played.

LINE UP

Teams must submit line-up cards (provided by the City) five (5) minutes prior to the scheduled game time, to the home plate umpire. Line-up cards must have the participant's, number and name (first and last). Any participant not there at game time will be added as a sub. Failure to comply with full name and number may result in a forfeit. The umpire may forfeit the game if there is un-warranted delay in providing a line up for batting order purposes.

SCORE CARD

The card should be signed at the end of the game to ensure accurate reporting of scores. Neither the score, nor the standings will be changed if

the score card is not signed at the end of the game. Make sure you verify the score before you sign the card.

AWARDS

Team awards will be given for first place league finishers. Once the team manager is notified that award is in and ready for pickup, the Sports Office will keep such award for one month and if award is not picked up the award will be donated.

BALL

All teams must use a United States Specialty Sports Association (USSSA) ball/COR.40

**Men's Classic M – Women's Classic W
ASA balls will not be allowed.**

COR.44/COR.47 balls will not be allowed on City fields at any time during league play. This includes any ball(s) that come from the dugout to replace a homerun or foul ball(s).

Teams must "shag" all homeruns and foul balls that they hit. If a team does not have a COR.40 ball to throw in as a replacement ball, play will not resume until a COR.40 is retrieved. Game clock continues to run.

**Teams must supply a new ball for each game.
In coed you can use one new and one used.**

Women's slow-pitch must use an 11" ball – COR.40

Men's fast-pitch - COR.47, **Max compression 375**

Coed will use both a men's and women's balls. Men will hit the 12-inch ball and the women will hit the 11-inch ball.

JEWELRY

For safety prevention, jewelry **will not** be worn during a game. Players with jewelry will be called out at the plate.

DUGOUTS

All participants shall not be outside the dugout. Children are not allowed in dugouts. Only uniform players and an official scorekeeper are allowed in dugouts during games. **Participants not in the dugout may be ejected.**

MUSIC SOUND EFFECTS

The playing of music/sound effects during a game, in the dugout or spectator area is not allowed.

RAINOUTS/CANCELLATIONS

In an effort to better serve you, the City of Albuquerque, Sports Section has a system in place for game rain outs/cancellations. Team managers/participants will have the opportunity to call the City of Albuquerque's, **768-GAME (4263) number** and obtain information pertaining to rain outs, game cancellations, and any other information that will affect league play. Please use this opportunity to get the status of your playing field on your night of play. Rain outs, game cancellations will not be posted until field conditions have been obtained.

CITY OF ALBUQUERQUE- PARKS AND RECREATION **PARTICIPANT CODE OF CONDUCT**

The City Sports Program has adopted the following “Participant Code of Conduct.” Each rule will be STRICTLY enforced each season. No Exceptions. It’s the manager’s responsibility to ensure each participant knows, and adheres to these rules.

1. **NO PARTICIPANT SHALL:** At any time lay a hand upon, shove, strike or threaten an official. Officials are required to immediately suspend participant from further play, and report such participant to the League Director. Such participant shall remain suspended until his/her case has been considered.
MINIMUM PENALTY: Suspension of one year from the point of detection.
MAXIMUM PENALTY: Placed on suspension for life and/or assault charges filed.
2. **NO PARTICIPANT SHALL:** Refuse to abide by official’s decisions. Officials are required to immediately suspend participant from further play, and report such participant to the League Director. Such participant shall remain suspended until his/her case has been considered.
3. **NO PARTICIPANT SHALL:** Be guilty of objectionable demonstration of dissent at an official’s decision. Only one representative, who must be designated at pre-game, shall be allowed to have any verbal contact with the officials.
MINIMUM PENALTY: Warning by officials.
MAXIMUM PENALTY: Removal from the game.
4. **NO PARTICIPANT SHALL:** Discuss with an official in any manner, the decision reached by such official, except the manager or captain.
MINIMUM PENALTY: Warning by officials.
MAXIMUM PENALTY: Removal from the game.
5. **NO PARTICIPANT SHALL:** Be guilty of using unnecessarily rough tactics (in the play of game) against the body, or person, of an opposing participant. Officials are required to report such participant to the League Director.
MINIMUM PENALTY: Warning by officials.
MAXIMUM PENALTY: Removal from the game.
6. **NO PARTICIPANT SHALL:** Be guilty of physical attack as an aggressor upon any participant, official, field supervisor or spectator. Officials are required to immediately suspend participant from further play and report such participant to the League Director. Participant will remain suspended until his/her case has been considered.
MINIMUM PENALTY: Suspension of one year from the point of detection.
MAXIMUM PENALTY: Suspension for life and/or assault charges filed.
7. **NO PARTICIPANT SHALL:** Be guilty of an abusive verbal attack upon any participant, official, field supervisor or spectator. Officials are required to immediately suspend participant from further participation and report such participant to the League Director. Participant shall remain suspended until his/her case has been considered.
8. Participants are prohibited from the use of alcoholic beverages, or smoking, in the immediate vicinity of the scheduled playing area. Participants, who in the opinion of the umpire appear intoxicated, shall be ejected from the game.
9. Any participant being placed on probation, and reported again for violation of the Code of Conduct, will be given a minimum penalty of suspension for the remainder of the probation period.
10. Any participant removed from a game must leave the recreation facility (**OUT OF SIGHT, OUT OF SOUND**) immediately. Failure to do so will result in forfeiture of the game and suspension for three (3) league games for the participant.

11. Throwing of the bat is prohibited. **Penalty** – Ejection from game and two (2) game suspension.
12. The Sports Advisory Board has the prerogative of modifying any Participant Code of Conduct rule, and/or penalty, when deemed appropriate.
13. Participant may be held liable for damages caused by negligence.
14. Teams are responsible for the conduct of their spectators. Failure to control disruptive spectators may result in forfeiture of the game to the opposing team.
15. **No glass containers are allowed at City facilities. All beverages brought to City facilities must be in plastic containers or aluminum cans. Failure to do so will result in corrective action.**
16. The rules set forth herein govern the conduct of all Participants before, during and after the game.