



## Woodcarvers On-Call – RFQ

**INTENT:** The Albuquerque Arts Board has initiated a 1% for Art project open to artists residing in the United States. The project intent is to give opportunities to woodcarvers and artists working primarily in wood, to create artworks out of several trees at the Albuquerque BioPark Zoo.

**LOCATION/CONTEXT:** The Albuquerque BioPark Zoo was established in 1927. This 64-acre Zoo is next to the Rio Grande at 903 Tenth St. SW. During several wind and rain storms in the summer of 2013, many extremely old and fragile cottonwood trees at the Zoo were significantly damaged. Instead of removing all of the trees, Zoo staff would like some of them to be turned into artworks.

**PROJECT INTENT/THEME:** The intent of this project is to place several artists “on-call” in the form of a registry of artists available for future woodcarving opportunities at the Zoo including chain saw carving and traditional wood carving. The themes for the artworks include, but are not limited to, zoo animals and local flora and fauna. This is an opportunity to highlight the unique and traditional art form of woodcarving and chainsaw art while paying homage to portions of the city’s bosque.

**SITE:** Specific trees throughout the BioPark will be selected by BioPark staff over the course of the next year and will assess tree trunks for suitability for carving.

**BUDGET:** Pre-approved woodcarving artists will be invited to submit a design and a fee proposal for the various trees selected to retain as carvings.

**APPLICATION/SELECTION PROCESS:** Artists are asked to submit a resume, up to five images of past wood-carved artworks, and an annotated image key. These application materials will be kept on file and the Woodcarving Selection Committee will choose artists to work on available trees, as directed by Zoo staff. At the time that a tree is located, the selected artist will be asked to create a sketch/proposal and budget.

**ELIGIBILITY:** This is a national, open competition for all individual artists or artist design teams residing in the United States.

MATERIALS: Artists must submit the following items for the project:

- 1) Up to five (5) images of past work, Public Art projects submitted or completed, or relevant works of art.
- 2) An annotated image key, clearly labeled with your full name and a numerical listing for each image, the title of the work, the media, dimensions, and year of completion.
- 3) A current resume. If you are submitting as part of a team, please include separate resumes for each individual.

All materials should be in electronic format; please use standard 'Word' format for all written documents. All images, drawings and diagrams should be created in a standard JPEG format. Please do not use a PDF format. Individual emails should not exceed 10 MB. If you send multiple emails to accommodate your submission, please label them in the subject area of your email with your last name and the sequence. (Example: Smith 1 of 3)

**All submissions should be sent to [Publicart@cabq.gov](mailto:Publicart@cabq.gov) by 4:00PM Mountain Time, on Friday, December 6, 2013.**

If you are unable to send your materials electronically, a standard CD will be accepted, but please use the above guidelines when preparing your materials. CDs will not be returned.

QUESTIONS/FOLLOW UP: Questions about the project may be directed to Brendan Picker, Project Coordinator with the Albuquerque Public Art Program, (505)768-3566 or email: [bpicker@cabq.gov](mailto:bpicker@cabq.gov)  
Project updates are also available at [www.cabq.gov/publicart/public-art-project-updates](http://www.cabq.gov/publicart/public-art-project-updates)